

Module M4-3 Review Quiz

1. What is the workflow to use in order to change an existing object's style?

- a. Select the object or objects, then open the object's All Styles dialog and select the new style.
- b. Select the object or objects, then right-click, select *New Style*, then select the desired style from the pop-up menu.
- c. From the object's All Styles dialog box, select the new style, click the box labeled *Apply to Existing [object type]*, and press OK.
- d. Select the object or objects, then choose the new style from the Style pulldown in the Properties (or Quick Properties) Palette.

2. To improve your graphics performance, what Level of Detail might you switch to?

- a. Low Detail.
- b. Presentation
- c. High Detail
- d. Rendering

3. Some objects are sometimes used as placeholders until their style is fully developed.

- a. True
- b. False

4. Which of the following is not a benefit of inserting objects into the plan view?

- a. It may be easier to snap to existing geometry.
- b. A new Drawing Level will be automatically generated.
- c. The object's grips are usually easier to use.
- d. Selecting the correct object orientation may be easier.

5. When generating a roof with the roof tool, it will begin to generate itself after which point is selected?

- a. the 4th
- b. the penultimate point.
- c. the 3rd
- d. the last point.

6. Once a roof has been added with the roof tool, how can you make adjustments to its slope and overhang?

- a. Select the roof, right-click, and select Adjust Geometry.
- b. From the Roof Style dialog, change the entries and click the Apply to Existing checkbox.
- c. Double-click the roof, and change the entries in the Roof Properties dialog that displays
- d. Select the roof, and change the entries in the Properties Palette