



Module M2-3 Review Quiz

1. Which one of the following is not a 3D Editing tool?

- a. Union
- b. Subtract
- c. Add
- d. Slice

2. What is the most common method for creating a hole in a solid object?

- a. Subtract a cylinder from the solid object.
- b. Use the Convert to NURBS command.
- c. Slice a sphere through the solid object.
- d. Draw a circle on a surface of the solid object and use Union to create the hole.

3. The Slice command allows you to keep either side, both, or enter a gap distance between the sides.

- a. True
- b. False

4. What tool would you use to create a solid object of the common volume of two or more solids?

- a. Union
- b. Interfere
- c. Subtract
- d. Chamfer

5. To apply a radius to the edge of a 3D solid object, what command could you use?

- a. Sweep
- b. Chamfer
- c. Revolve
- d. Fillet

6. What command would you use to turn one or more 3D solid objects into a single object?

- a. Union
- b. Join
- c. Extrude
- d. Convert to Solid